

**KS2 Curriculum Long-term Overview**

**Cycle 1**

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| **KS2** | **Autumn Term** | **Spring Term** | **Summer Term** |
| **Maths** | Shape and place value, addition & subtraction | Addition, subtraction, multiplication, division and fractions | Measures, money, statistics, consolidation |
| **English core texts - suggested** | Treasure Island  Jungle Book | Escape from Pompeii  Journey to the Centre of the Earth | Chimney Child  Way Back Home |
| **English Genres** | **Narrative:**  Adventure Stories  Stories set in an imaginary world (Y4)  **Non-Fiction:**  Non-Chronological reports  Explanation texts  **Poetry:**  Poety appreciation | **Narrative:**  Adventure Stories  Stories with a familiar setting/alternative endings (Y3)  Stories set in an imaginary world (Y4)  Diary Entries  Extended Stories  **Non-Fiction:**  Recounts  Newspapers (Y4)  **Poetry:**  Exploring form (Kenning & acroustic) Y3 | **Narrative:**  Adventure Stories  Extended Stories  **Non-Fiction:**  Instructions (Y3)  Letters (Y4)  **Poetry:**  Exploring form (Haiku & Cinquain) Y4 |
| **Science** | Sound  Living Things in their Habitats | Electricity  Animals including Humans | States of Matter |
| **Art** | Printing – layers | College – different textures and materials | 3D modelling – junk modelling |
| **D&T** | **Cooking and Nutrition:**  POAP – Healthy and Varied Diet  Design, make and evaluate – snack bar | **Textiles:**  POAP - 2D shapes to 3D project  Design, make and evaluate - purse | **Electrical Systems:**  POAP - Simple Circuits and Switches  Design, make and evaluate – night light |
| **Geography** | Beyond the UK (Europe) – locating | Mountains and Volcanoes | Climate Zone and Biomes |
| **History** | The Ancient Egyptians | The Romans | The Victorians |
| **Computing** | Y3 Connecting Computers/Y4 The Internet  Y3-Stop-frame animation/Y4 Photo Editing | Y3 Sequencing Sounds/Y4 Repetition in Shapes  Y3 Branching Databases/Y4 Data Logging | Y3 Desktop Publishing/Y4 Photo Editing  Y3 Events and actions in Programs/Y4 Repetition in Games |
| **Music** | **Interesting Time Signatures**  How Does Music Bring Us Together?  **Enjoying Improvisation**  What Stories Does Music Tell Us About the Past? | **Developing Pulse and Groove Through Improvisation**  How does Music Improve our World?  **Sharing Musical Experiences**  How Does Music Help Us Get to Know Our Community? | **Connecting Notes and Feelings**  How Does Music Shape Our Way of Life?  **Recognising Difference Sounds**  How Does Music Connect Us with The Environment? |
| **PE** | Gymnastics  OA | Dance  Athletics | Invasion Games  Striking & Fielding |
| **PSHE** | Relationships  Health & well-being  Living in the Wider World | Relationships  Health & well-being | Relationships  Health & well-being  Living in the Wider World |
| **RE** | **Hindu Dharma**  Environment: Harvest  Landmarks in life | **Hindu Dharma**  Commitment: Lent  Study of a chosen religion | **Hindu Dharma**  Thinking about God  Features and Patterns of Worship |
| **MFL** | **Year 3**  Bonjour!  **Year 4**  Encore!  Les Fetes | **Year 3**  Mon Famille  Mon Corps  Les Animaux  **Year 4**  Quelle heure est-il? | **Year 3**  En Classe  Bon Anniversaire  **Year 4**  Ou Vas-Tu?  On Mange!  Les Fetes |
| **Significant person – Hist/art/Science** | Tutankhamun  William Morris | Julius Cesear  Thomas Edison | Queen Victoria |
| **Educational visit - suggested** | Ancient Greece Experience Day | Standon Bowers Residential –  Y3 adventurous activity | Bliss Hill / Quarry Bank Mill |
| **Career links** | Chef  Archaeologist | Fashion designer  Chorographer  Athlete | Electrician  Meteorologist  Hydrologist  Editor |